



SUNDERLAND
CULTURE

Lucky Dip Photowalk

Lesson plan inspired by photography

Lesson plan created by Sam Ivin on behalf of Sunderland Culture.



Northern Gallery for
Contemporary Art



SUNDERLAND
MUSEUM & WINTER GARDENS



Walks don't have to be boring! Do your daily exercise and get creative with a photowalk.

Equipment

- Camera, phone or tablet computer.
- Card, scissors and marker to write on card.

Teacher Preparation

- Cut out a selection of cards, at least 10 or for the amount of learners taking part.
- Write a different colour on each card e.g red, green, blue, pink, brown, yellow, orange.
- Additional colours if you want more selection: white, black and grey.
- Lay cards out on a table, or in a hat, students then pick the cards at random.
- Add additional cards with "Try Again" written on them to make it more interesting.

Step One

Introduce class to different photographers with lesson slides. What images are students drawn to?

What's their favourite photographer?



Alice Mann



Henri Car tier-Bresson

Step Two

Give a handout and demonstration on how to handle and use compact cameras. If using phones or tablets, make students aware of how to hold the device without blocking the camera.

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SAM IVIN

Camera Guide handout
For Sony W600 or similar cameras.
1) Put on wriststrap



3) Fully press shutter to take photo



Tip

2) Point camera to subject - frame it, and half press shutter, green boxes should appear to show you the picture is in focus.



4) Press the playback button to review your photo or check it's in focus.



Tip
T buttons to zoom in and out!

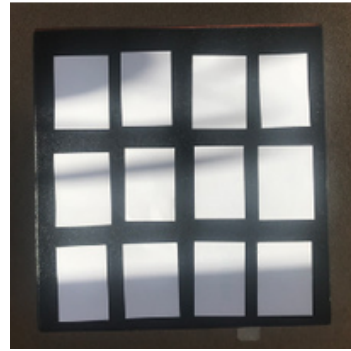


Step 3

Layout colour cards face down on a table and invite each student up one at a time to pick colour card from the table at random. If they pick a "Try Again" card, they must try again until they pick up a colour!

Alternatively, place all cards into a hat and students pick the cards out from the hat at random.

Replicate this digitally by using presentation software e.g Powerpoint or Keynote. Cover colours with numbers, and students pick a number at random, delete the numbers to reveal their colour.



Step 4

Students go for a walk in the local area or playground, photographing anything of that particular colour. For example, anyone with a red card photographs red things.



After Your Walk

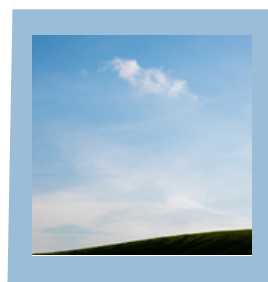
- Put the images on a computer for the next lesson, or review them straight away on students cameras and devices.
- Students, look at your photographs. What do you like about them? What would you change if you took the picture again? Do you have a favourite photo?



Something Red



Something Yellow



Something Blue

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Stay in touch

Want to know more about the artist that designed this resource? Contact us and we'll happily introduce you!

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   @sunderlandculture



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